Introduction

- ## Speaking skill

Speaking skill is known as an active productive skill because students are required to produce a lot of oral texts in the learning and communication process.

(Nurpadilah 2022)

Introduction

Role-play technique

The role play technique is a simulation of the behavior of the person being played, where the roles are given to students. The role-playing technique is a task that must be completed by students as a communicative activity. To make the role-play come alive and the character's identity is told clearly.

(Adnan, et al 2016)

Introduction

Why do researchers use role-play techniques for speaking skills?

Role-play techniques can provide students with opportunities to practice their speaking skills in different social roles. Role-play can also be an appropriate technique for practicing speaking English because it is more fun for students.

Introduction

Perception

Perception is a process by which individuals organize and interpret their sensory impressions to give meaning to their environment.

(Robbins 2021)

Researchers' Pre-Observation

Based on the results of observations on October 21, 2022, it was found that when the teacher gave speaking material to students, they often practiced using roleplay techniques to practice their speaking skills. Therefore, the researcher wants to know or measure students' interest in using roleplay techniques in their speaking skills through students' perceptions.

Research Gap

Previous Research	This research
Students'Perception of Using Role-Play Technique in Learning Speaking. (Madarina, et al 2021)	Students' perception of using role play technique in speaking skill
Students ' Perception Of Role -Play As A Technique To Teach Speaking Skill To Eleventh Grade Students In Senior High School. (Dafi Imaduddin 2022)	Speaking skill to eight grade junior high school
The Students' Perception Toward the Use of Role Play Technique in Speaking at SMP Muhammadiyah 8 Batu. (Niza 2012)	This study will find out how many students are interested in using the role-play technique.

Novelty

This research is expected to provide a reference for English teachers in other schools to use roleplay techniques in training students' speaking skills.

UMSIDA
DARI SINI PENCERAHAN BERSEMI

Statement of the aim

- The aim of this study is to find out or measure how many or what percentage of students are interested in using roleplay techniques in speaking skills.

How do students' perceptions of the use of roleplay techniques in speaking skills?

Research method

- This research uses quantitative research. And collecting data using a questionnaire in this study.

- The population of this research was students in class VIII A and VIII B ICO (International Class Orientation) SMP Muhammadiyah 2 Taman in the 2023/2024 academic year, which consisted of 50 students.

- This research was conducted from January to February.

- The English teacher at the school recommended using ICO class VIII A and VIII B for this research.

Research Setting

- This research was conducted at SMP Muhammadiyah 2 Taman and used a questionnaire to collect data.

- Researchers distributed questionnaires to students.

- Then the researcher explained how to fill out the questionnaire before it was filled in by students.

Research Participant

- Population

- In this research, the population used was the ICO (International Class Orientation) class, especially students in classes VIII A and VIII B of SMP Muhammadiyah 2 Taman in the 2023/2024 academic year.

- Sample

- Researchers used two classes VIII A and VIII B ICO as many as 50 students for this study. Because this class was recommended by the teacher.

Instruments of The Research

- The instrument used in this research is using a questionnaire. The questionnaire is a list of questions given to other people who are willing to provide responses (respondents) according to user requests (Creswell, 2012).

- This questionnaire is in the form of a 26-item list of statements, the purpose of this questionnaire is to find out or measure students' interest in using role-playing techniques in speaking skills.

Data Collection

In this study, researchers collected data using a questionnaire instrument. Researchers distributed or distributed questionnaires conducted in class VIII A and VIII B ICO SMP Muhammadiyah 2 Taman. Which aims to determine or measure student interest in the use of role-play techniques in speaking skills. Thus, the results of this study were obtained from the answers of 50 students via the questionnaire that the researchers provided.

Data Analysis

After the data was collected, the next step was for the researcher to correct and calculate the resulting data from the answers to the questionnaires that had been filled in by the students. Researchers use a Likert scale to calculate the data.
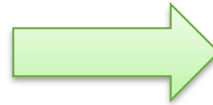
Finding and Discussion

Data Analysis

1. The results of each variable

Statistics

		Total_X1	Total_X2	Total_X3
N	Valid	50	50	50
	Missing	0	0	0
Sum		2068	1794	1077

2. The Results of all variables

Statistics

		Total_X1_X2_X3
N	Valid	3
	Missing	0
Sum		4939

The picture above is the result of calculating the student's perception questionnaire. The first picture is the result of the score of each variable and the second picture is the result of the score of all variables.

After knowing the results of all variable scores, the researcher calculated the overall variable scores using the Likert scale formula, which aims to determine what percentage of students are interested in using roleplay techniques in speaking skills.

$$P = \frac{Total\ Score}{Y}\ x\ 100$$

$$P = \frac{4939}{500}\ x\ 100$$

$$P = 98{,}78$$

According to the results above, students' perceptions of the questionnaire reached 98.78% of the total. This shows that students have a positive attitude or can be called students interested in using role-playing techniques in their speaking skills.

Conclusion

This research revealed that many students were interested in using the role-play technique. Because of first, using role-play techniques can help students to build their confidence when speaking English. Second, using role-play techniques can provide students with various experiences that can be applied in the real world. Then, encourage a positive atmosphere in the classroom, which makes students enjoy learning. Finally, it encourages student creativity.